



## Legislation Details

**File #:** 22-5054      **Version:** 1      **Name:**  
**Type:** Resolution      **Status:** Adopted  
**File created:** 12/1/2022      **In control:** City Commission  
**On agenda:** 12/13/2022      **Final action:** 12/13/2022  
**Enactment date:** 12/13/2022      **Enactment #:** 2022-306

**Title:** A Resolution of the City Commission in accordance with Section 2-30 of the City Code, entitled "Regular Meetings, Special Meetings," setting forth the meeting dates through December 5, 2023. Tuesday, January 10, 2023 - Commission Meeting; Tuesday, January 24, 2023 - Commission Meeting; Tuesday, February 14, 2023 - Commission Meeting; Tuesday, February 28, 2023 - Commission Meeting; Tuesday, March 14, 2023 - Commission Meeting; Tuesday, March 28, 2023 - Commission Meeting; Tuesday, April 2023 - No Commission Meeting; Tuesday, May 9, 2023 - Commission Meeting; Tuesday, May 23, 2023 - Commission Meeting; Tuesday, June 13, 2023 - Commission Meeting; Wednesday, June 14, 2023 - Capital Workshop (Project Selection & Funding); Tuesday, July 11, 2023 - Commission Meeting; Wednesday, July 12, 2023 - Budget Workshop - Annual Budget Presentation; Tuesday, August 22, 2023 - Commission Meeting; Wednesday, September 13, 2023 - Commission Meeting; Wednesday, September 13, 2023 - Special Assessment Public Hearing - 3:00pm; Wednesday, September 13, 2023 - First Budget Hearing - 5:01pm; Tuesday, September 26, 2023 - Commission Meeting; Tuesday, September 26, 2023 - Second Budget Hearing - 5:01pm; Tuesday, October 10, 2023 - Commission Meeting; Tuesday, October 24, 2023 - Commission Meeting; Tuesday, November 14, 2023 - Commission Meeting; Tuesday, December 5, 2023 - Commission Meeting.  
(All meetings start at 9:00 a.m. unless otherwise stated above)

**Sponsors:**

**Indexes:**

**Code sections:**

**Attachments:** 1. R-2022-306-Signed, 2. 2023 Commission Meeting Dates - Cover Memo, 3. 2023 Commission Meeting Dates - Draft Resolution

Date	Ver.	Action By	Action	Result
12/13/2022	1	City Commission	adopted by Resolution Number	Pass