

CITY OF CORAL GABLES, FLORIDA

RESOLUTION NO.

A RESOLUTION AUTHORIZING EXPENDITURES IN THE AMOUNT OF \$65,900.00 FROM STATE FORFEITED ASSET FUND (FAF) MONIES TO ACQUIRE THE POLICE OFFICER SCHEDULING SYSTEM SOFTWARE (POSS), AND ITS SUPPORTING HARDWARE.

WHEREAS, The Coral Gables Police Department's investigations of criminal activity produce forfeited funds, both, related and unrelated to its participation in the South Florida Money Laundering Strike Force operations, and

WHEREAS, the Coral Gables Police Department may lawfully retain at the conclusion of the legal proceedings the forfeited funds as authorized under Florida State Statute 932.7055, and

WHEREAS, the Coral Gables Police Chief, Richard J. Naue Jr., and the Coral Gables Finance Director, Donald G. Nelson, attest to have deposited the sum of \$65,900.00, in said forfeited assets into the Coral Gables Forfeited Asset Fund, and

WHEREAS, the FAF Committee met on April 2, 2009, and followed the FAF Committee operating procedures adopted on July 23, 2002, and

WHEREAS, The FAF Committee approved the Coral Gables Police Chief's request to expend the available funds on the specific items listed below on this resolution;

NOW THEREFORE, BE IT RESOLVED BY THE COMMISSION OF THE CITY OF CORAL GABLES:

1. That the Coral Gables Police Department is hereby authorized and directed to expend \$65,900.00, from the State Forfeited Asset Fund proceeds to acquire the Police Officer Scheduling System software (POSS), and its supporting hardware. The use of these funds is in accordance with the provisions of Florida State Statute 932.7055 to acquire this additional equipment and expertise for law enforcement purposes that is not a normal operating expense.
2. That this Resolution shall become effective upon the date of its adoption herein.

PASSED AND ADOPTED THIS TWENTY EIGHTH DAY OF APRIL, A.D., 2009.

(Moved by)

DONALD D. SLESNICK II
MAYOR

ATTEST:

WALTER J. FOEMAN
CITY CLERK

APPROVED AS TO FORM AND
LEGAL SUFFICIENCY:

ELIZABETH M. HERNANDEZ
CITY ATTORNEY