



*Riviera Country Club*

June 2, 2016

Mr. Ramon Trias  
Planning & Zoning Director  
City of Coral Gables  
405 Biltmore Way  
Coral Gables, Florida 33134

Re: Parking Management Plan for Riviera Country Club

Dear Mr. Trias:

Per City of Coral Gable Ordinance No. TBD, the Riviera Country Club has been granted approval for the expansion of the clubhouse and fitness center as well as the reconfiguration of the parking lot. Furthermore, Ordinance No. TBD requires that the Riviera Country Club provide a parking management plan to the City Parking Director. This document shall serve as the Riviera Country Club's understanding of City requirements as well as provide assurances to the City of parking operations on-site.

Employee Parking

Employees of the Riviera Country Club ("Club") shall park on-site in spaces to not interfere with Club operations. Employees are directed to park in the tennis center parking lot on the south side of Blue Road. During typical daily operations, the total number of staff working at the Club total xx employees.

Parking Enforcement

The City of Coral Gables has restricted parking along Blue Road with the approval of the new clubhouse, fitness center, and reconfigured parking lot. The Club shall notice all members that parking along Blue Road is expressly prohibited and any car parked along Blue Road is subject to being towed by the Club. Signage will be posted throughout the Club for a period of 6 months after completing construction of the new clubhouse and fitness center informing members of the change.

Special Event Parking

On occasion the Club holds special events that require additional parking spaces than provided on-site. At the time of these special events, the Club requires all members and guests to utilize valet parking. The parking valets will park the cars without regard to striping throughout the entire parking field. If further parking area is needed cars will be parked within the cart staging and parking areas.

Sincerely,

G. Ed Williamson II, Past President